



Art Progression of skills KS1

KS1 National Curriculum objectives: In this unit, children will be taught to:

Work of artists

- A1 study the work of a range of great artists, craft makers and designers and understand the historical and cultural development of their art forms
- A2 evaluate and analyse creative works using the language of art, craft and design.

Exploring and evaluating ideas

- E1 record and explore ideas in sketchbooks from first hand observations
- E2 ask and answer questions about artists and their works
- E3 develop and share their ideas, try things out and discuss/make changes

Drawing

- D1 experiment with and control marks made with different media i.e. pencils, crayons, pastels, charcoal, fine-liners
- D2 use a sketchbook to collect and develop ideas
- D3 draw lines and shapes from observations
- D4 investigate tone by drawing light/dark lines, patterns and shapes using different grades of pencil
- D5 investigate pattern and texture by describing, rubbing and copying
- D6 begin to develop an awareness of composition i.e. foreground, middle ground, background.

3D Design

- 3D1 manipulate clay in a variety of ways i.e. rolling, pinching, smoothing, squeezing and scratching
- 3D2 create textures and patterns in clay.
- 3D3 experiment with constructing and joining recycled materials
-

Painting

- P1 use a variety of tools and techniques i.e. different brush sizes, sponges and tools
- P2 mix and match paint colours to the subject/object they are observing
- P3 experiment with techniques e.g. layering, mixing
- P4 name and mix primary colours to create secondary colours and shades and tones (by adding black and white)

Printing

- PR1 create patterns using a variety of sponges and stamps
- PR2 design and create simple mono-prints using polystyrene tiles
- PR3 recognise and experiment with pattern in the environment

Art Progression of skills Lower KS2

Lower Key Stage 2 National Curriculum objectives: In this unit, children will be taught to:

Work of artists

- A1 explore the work of a range of great artists and designers and understand the historical and cultural development of their art forms.
- A2 evaluate and analyse creative works using the language of art, design and craft.

Exploring ideas

- E1 create sketch books to record their observations and use them to revisit ideas.
- E2 record and explore ideas from first hand observations, experience and imagination
- E3 question and make thoughtful observations, select ideas for use in their work, recording and annotating in sketchbooks.
- E4 think critically about art, design and craft

Drawing

- D1 draw for a sustained period of time
- D2 use a sketchbook to collect and develop ideas from a range of sources
- D3 experiment with marks and lines with a wide range of media e.g. charcoal, chalk, pencil, crayon, pens etc
- D4 experiment with different grades of pencil to achieve varied tone
- D5 create texture and pattern in drawing with a range of media.
- D6 begin to use simple perspective in their work i.e. by using single focal point on horizon
- D7 begin to develop an awareness of composition and scale

3D design

- 3D1 manipulate clay in a variety of ways i.e. coiling, rolling, pinching, pulling, smoothing, squeezing and scratching, joining
- 3D2 design and create a clay product

Painting

- P1 choosing and using the appropriate brush size/paint type to suit the task
- P2 experiment with different effects and textures including colour blocking, washes and adding materials
- P3 mix primary and secondary colours, use tints and shades (by adding black and white) and use these to create complimentary and contrasting effects

Printing

- PR1 design and create detailed mono-prints using polystyrene tiles
- PR2 experiment with mono-printing techniques
- PR3 create repeating patterns using mono-prints
- PR4 experiment with overprinting motifs and colour

Art Progression of skills Upper KS2

Upper KS2 National Curriculum objectives: In this unit, children will be taught to:

Work of artists

- A1 explore the work of a range of great artists, architects and designers and understand the historical and cultural development of their art forms.
- A2 evaluate and analyse creative works using the language of art, craft and design.

Exploring ideas

- E1 create sketch books to record their observations and use to review and revisit ideas.
- E2 record and explore ideas from first hand observations, experience and imagination
- E3 question and make thoughtful observations and select ideas for use in their work, recording and annotating in sketchbooks.
- E4 develop critical language about art, design and craft

Drawing

- D1 work on sustained, independent, detailed drawings.
- D2 develop close observational skills
- D3 use a sketchbook to collect and develop ideas.
- D4 experiment with wet or dry media to make different marks, lines, patterns, textures and shapes within a drawing.
- D5 choose and use different techniques for different purposes i.e. shading, hatching, blending.
- D6 develop an awareness of composition, scale and proportion

3D design

- 3D1 shape, form, model and construct from observation and imagination
- 3D2 use recycled, natural and manmade materials to create sculptures
- 3D3 choose appropriate methods of joining, attaching and constructing recycled materials
- 3D4 plan a sculpture through drawing and other preparatory work

Painting

- P1 experiment with different media and materials for painting.
- P2 develop the use of mixing primary and secondary colours, tints and shades (by adding black and white) to create complimentary and contrasting effects and to create atmosphere and light effects