Home Learning Tasks

The Three Billy Goats Gruff

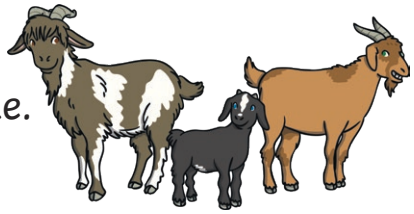
In our gym lesson, we talked about the contrasting sizes of the three goats and explored some different contrasting movements.

Play a game of opposites with someone at home.

If you travel quickly, they must travel slowly.

If you make a wide shape, they must make a narrow one.

What other contrasting movements can you think of?

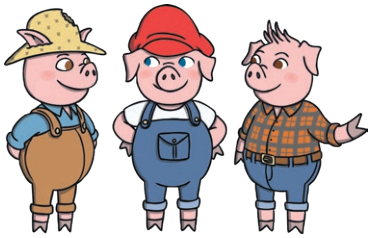


The Three Little Pigs

The Three Little Pigs travelled in different ways and the Big Bad Wolf tiptoed between the houses so that he couldn't be heard.

How many different ways of travelling can you think of?

Demonstrate some different ways to someone at home.



Challenge someone to a race using different ways of travelling.

Create your own travelling course around the house or garden and play follow the leader along it.

The Gingerbread Man

The Gingerbread Man jumped on to the fox's back to get across the water.

Can you show someone at home how to perform a straight jump?

Have you landed safely and used your arms to help you to jump?

Can you jump forwards like the Gingerbread Man jumping from the fox's back to his head and then on to his nose?



Measure how far you can jump and then try to improve the distance.

You could have a jumping competition with someone at home.

Goldilocks and the Three Bears

Can you show someone at home how to perform a dish roll and a rocking chair movement?



How many other ways can you roll?

Can you roll in different directions?

Can you roll at different speeds?

What different shapes have you made with your body as you have been rolling?

The Enormous Turnip

We learnt how to perform a front support.

Can you show someone at home how to do this?



Can you use the front support position to create some different balances by moving your legs or arms?

Remember to stretch your body as you balance and stay still for a few seconds each time.

Traditional Tales

In our gym lessons, we have been using the characters from some traditional tales to help us with our learning.

Create some cards showing the animals that can be found in these tales. With someone at home, take it in turns to select a card and move like that animal.

Can the other person guess what animal you are?

The stories that we have used are:

Goldilocks and the Three Bears;

The Three Billy Goats Gruff;

The Gingerbread Man;

The Three Little Pigs;

The Enormous Turnip.